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Customize all your PrestaShop themes with easy-to-follow recipes designed to remedy common pitfalls. Separated clearly into subjects, you will easily be able to look up the problem you are having and find a solution. Free of jargon and long sections of theory, PrestaShop Recipes enables you to troubleshoot and learn all at the same time. This book will aid you in your PrestaShop development - the free, open source e-commerce content management solution written in PHP and with support for MySQL. Accessible to small start-ups or larger businesses, it is becoming a very popular eCommerce solution and this book will enable you to use it to its full potential. What You'll Learn See how PrestaShop works and how it can be customized Turn your PS site into an Events Booking site Apply SEO strategies and improve performance Who This Book Is For PS site owners and developers who are interested in improving or customizing their shop. Site owners will get the same

benefit from it as developers because the 'recipe' idea is to provide an easy to follow guide for making customizations a reality. The Spring framework is growing. It has always been about choice. Java EE focused on a few technologies, largely to the detriment of alternative, better solutions. When the Spring framework debuted, few would have agreed that Java EE represented the best-in-breed architectures of the day. Spring debuted to great fanfare, because it sought to simplify Java EE. Each release since marks the introduction of new features designed to both simplify and enable solutions. With version 2.0 and later, the Spring framework started targeting multiple platforms. The framework provided services on top of existing platforms, as always, but was decoupled from the underlying platform wherever possible. Java EE is still a major reference point, but it's not the only target. OSGi (a promising technology for modular architectures) has been a big part of the SpringSource strategy here. Additionally, the Spring framework runs on Google App Engine. With the introduction of annotation-centric frameworks and XML schemas, SpringSource has built frameworks that effectively model the domain of a specific problem, in effect creating domain-specific languages (DSLs). Frameworks built on top of the Spring framework have emerged supporting application integration, batch processing, Flex and Flash integration, GWT, OSGi, and much more. *Author is active and well-known within the community *Comprehensive and example-driven, for faster completion of administration tasks *Scripts are POSIX-compliant; supported by all mainstream shells *All examples contain the problem, the solution, and the code needed to implement the solution. Spring Recipes: A Problem-Solution Approach, Third Edition builds upon the best-selling success of the previous

editions and focuses on the latest Spring Framework features for building enterprise Java applications. This book provides code recipes for the following, found in the latest Spring: Spring fundamentals: Spring IoC container, Spring AOP/ AspectJ, and more. Spring enterprise: Spring Java EE integration, Spring Integration, Spring Batch, Spring Remoting, messaging, transactions, and working with big data and the cloud using Hadoop and MongoDB. Spring web: Spring MVC, other dynamic scripting, integration with the popular Grails Framework (and Groovy), REST/web services, and more This book guides you step-by-step through topics using complete and real-world code examples. When you start a new project, you can consider copying the code and configuration files from this book, and then modifying them for your needs. This can save you a great deal of work over creating a project from scratch! SMS 2003 Networking Recipes provides hundreds of quick-reference solutions for the Windows administrator. The book addresses a wide range of problems that all levels of SMS administrators have reported to our authors in the course of their real-world jobs. Some are simple, beginning implementation solutions, while others address high-end automation techniques. The recipes in this book were not selected whimsically, nor on the basis of what the authors found cool or interesting, but rather on the frequency and importance of complaints experienced by the authors in practical business environments. Android game apps are typically the most popular type of Android apps in the various Google Play, Amazon Appstore and other Android app stores. So, beyond the Android game tutorials out there, what about a day-to-day handy and complete code reference for Android game developers? Android Game Recipes is your first, reliable game coding reference for today's Android game apps. This book provides easy to follow real world game code problems and solutions, including source code. This book covers code recipe solutions that are common to 2D game development problems such as designing a game menu, collision detection, moving characters, moving backgrounds and more. This book also includes how to work with player input, how to add multiple levels, how to create game graphics for different screen resolution, and how to work with

device sensors. After reading and using this book, you'll have the templated code snippets, solutions and frameworks to apply to your game app design to build your game, customize it, and then sell it on the Android app stores. What you'll learn • How to use this handy code reference for creating, designing, building and enhancing your game app for Android • What solutions are common to 2D game development problems such as: o Creating a game menu o Collision detection o Moving characters o Basic physics • How to master the fundamentals of OpenGL ES 2 on Android • How to create the best work with game graphics • Why is simple trajectory math important and how to use it • How to add multiple levels to your games for your app • How to store data Who this book is for This book is for intermediate Android developers and/or game developers looking at Android. Table of Contents1. Getting Started 2. Loading an image 3. Splash screen 4. Menu 5. Reading Player Input 6. Loading a SpriteSheet 7. Scrolling a Background 8. Scrolling a Multi-layered Background 9. Syncing a Background to Character Movement 10. Creating a level from tiles 11. Moving a Character 12. Moving an Enemy 13. Moving a character with obstacles 14. Firing Weapons 15. Collision Detection 16. Keeping score 17. Keeping Time Quickly find solutions to dozens of common programming problems with the Java Enterprise Edition Platform for small business web applications, enterprise database applications, and microservices solutions. Content is presented in the popular problem-solution format. Look up the programming problem that you want to solve. Read the solution. Apply the solution directly in your own code. Problem solved! Java EE 8 Recipes provides you with effective and proven solutions that can be used to accomplish just about any task that you may encounter. You can feel confident using the reliable solutions that are demonstrated in this book in your personal or corporate environment. Java is a mature programming language that has been refined over the years into a productive and lucrative language for those with the skills to wield it. One result of this years-long refining process is that that the language carries forward many older feature sets that no longer represent the best way of getting work accomplished. You can

rest assured that Java EE 8 Recipes provides solutions using the most current approaches implemented in the most current Java Enterprise technologies, including JSON-P 1.1, JSF 2.3, and JAX-RS 2.1. Build a streamlined and reliable application that uses the latest in Java technologies, and develop it much faster than you did with the older technologies. Rejuvenate your Java expertise to use the freshest capabilities, or perhaps learn Java Enterprise development for the first time and discover one of the most widely used and most powerful technologies available for application development today. Develop productively. Develop with proven technology. Develop with Java Enterprise Edition. The book: Teaches how to develop RESTful enterprise applications quickly using the most current Java EE technologies Explores different solutions for developing sophisticated web user interfaces Walks you through a myriad of different concepts to apply while working with databases using Java technologies What You'll Learn Develop Java Enterprise applications using the latest in Java EE technologies Build great-looking user interfaces using Java Server Faces Employ Java Servlet technology and standard frameworks in developing professional web applications Create enterprise-level database applications using Enterprise Java Beans and JAX-RS RESTful web services Make use of Arquillian to build a cohesive test suite for Java EE applications Manage Java EE application security through Java EE's container feature set Who This Book Is For Java developers who want to develop effective and proven solutions without reading a lengthy manual and scrubbing for techniques. A beginning Java programmer will find the book handy for learning a variety of different solutions for the platform, while advanced developers will enjoy the ease of the problem-solution approach to quickly broaden their knowledge of the platform's latest technologies. Java EE 7 Recipes takes an example-based approach in showing how to program Enterprise Java applications in many different scenarios. Be it a small-business web application, or an enterprise database application, Java EE 7 Recipes provides effective and proven solutions to accomplish just about any task that you may encounter. You can feel confident using the reliable solutions that are demonstrated in

this book in your personal or corporate environment. The solutions in Java EE 7 Recipes are built using the most current Java Enterprise specifications, including EJB 3.2, JSF 2.2, Expression Language 3.0, Servlet 3.1, and JMS 2.0. While older technologies and frameworks exist, it is important to be forward-looking and take advantage of all that the latest technologies offer. Rejuvenate your Java expertise to use the freshest capabilities, or perhaps learn Java Enterprise development for the first time and discover one of the most widely used and most powerful platforms available for application development today. Let Java EE 7 Recipes show you the way by showing how to build streamlined and reliable applications much faster and easier than ever before by making effective use of the latest frameworks and features on offer in the Java EE 7 release. Shows off the most current Java Enterprise Edition technologies. Provides solutions to creating sophisticated user interfaces. Demonstrates proven solutions for effective database access. Table of Contents Introduction to Servlets JavaServer Pages The Basics of JavaServer Faces Facelets JavaServer Faces Standard Components Advanced JavaServer Faces and Ajax JDBC Object-Relational Mapping Enterprise JavaBeans The Query API and JPQL Oracle's Glassfish Contexts and Dependency Injection Java Message Service Authentication and Security Java Web Services Enterprise Solutions Using Alternative Programming Languages WebSockets and JSON-P JavaFX in the Enterprise Concurrency and Batch Applications Harness the power of MATLAB to resolve a wide range of machine learning challenges. This book provides a series of examples of technologies critical to machine learning. Each example solves a real-world problem. All code in MATLAB Machine Learning Recipes: A Problem-Solution Approach is executable. The toolbox that the code uses provides a complete set of functions needed to implement all aspects of machine learning. Authors Michael Paluszek and Stephanie Thomas show how all of these technologies allow the reader to build sophisticated applications to solve problems with pattern recognition, autonomous driving, expert systems, and much more. What you'll learn: How to write code for machine learning, adaptive control and estimation using MATLAB How these three areas

complement each other How these three areas are needed for robust machine learning applications How to use MATLAB graphics and visualization tools for machine learning How to code real world examples in MATLAB for major applications of machine learning in big data Who is this book for: The primary audiences are engineers, data scientists and students wanting a comprehensive and code cookbook rich in examples on machine learning using MATLAB. Swift Recipes provides a problem solution approach for dealing with key aspects of the Swift programming language (covering version 1.2), ensuring you have the indispensable reference you need to successfully execute common programming tasks. You'll learn how to use the unique features of the Swift programming language as well as its use with Cocoa and Cocoa touch frameworks and libraries. Solutions are available for a range of problems, including application development with Xcode; working with strings, numbers, and object collections; dealing with threads, multi-core processing, and asynchronous processing; and building applications that take advantage of dates and timers and memory management. This book is an essential core reference for every Swift programmer and offers solutions in a concise and easy-to-follow manner. T. Michael Rogers has developed iOS applications for Fortune 100 brands and startups, and has trained new and experienced iOS developers via the iOS Boot Camp in New York City, online courses, and in private settings. He brings his expertise to offer you the ability to use and exploit Swift to get the most out of all your projects for your app creations, whether you use iOS or Mac OS X. Entity Framework 4.0 Recipes provides an exhaustive collection of ready-to-use code solutions for Entity Framework, Microsoft's vision for the future of data access. Entity Framework is a model-centric data access platform with an ocean of new concepts and patterns for developers to learn. With this book, you will learn the core concepts of Entity Framework through a broad range of clear and concise solutions to everyday data access tasks. Armed with this experience, you will be ready to dive deep into Entity Framework, experiment with new approaches, and develop ways to solve even the most difficult data access challenges. If you are a developer who likes to learn by example, then this is the right book for

you. Gives ready-to-use, real-world recipes to help you with everyday tasks Provides guideposts for learning core concepts Maps out key landmarks for experimenting with your own solutions Solve all your Spring 5 problems using complete and real-world code examples. When you start a new project, you'll be able to copy the code and configuration files from this book, and then modify them for your needs. This can save you a great deal of work over creating a project from scratch. The recipes in Spring 5 Recipes cover Spring fundamentals such as Spring IoC container, Spring AOP/ AspectJ, and more. Other recipes include Spring enterprise solutions for topics such as Spring Java EE integration, Spring Integration, Spring Batch, Spring Remoting, messaging, transactions, and working with big data and the cloud using Hadoop and MongoDB. Finally, Spring web recipes cover Spring MVC, other dynamic scripting, integration with the popular Grails Framework (and Groovy), REST/web services, and more. You'll also see recipes on new topics such as Spring Framework 5, reactive Spring, Spring 5 microservices, the functional web framework and much more. This book builds upon the best-selling success of the previous editions and focuses on the latest Spring Framework features for building enterprise Java applications. What You'll Learn Get re-usable code recipes and snippets for core Spring, annotations and other development tools Access Spring MVC for web development Work with Spring REST and microservices for web services development and integration into your enterprise Java applications Use Spring Batch, NoSQL and big data for building and integrating various cloud computing services and resources Integrate Java Enterprise Edition and other Java APIs for use in Spring Use Grails code and much more Who This Book Is For Experienced Java and Spring programmers. Quickly discover solutions to common problems, best practices you can follow, and everything JavaScript has to offer. Using a problem-solution approach, this book takes you from language basics like built-in objects and flow control all the way to advanced optimization techniques, frameworks and Node.js. With JavaScript Recipes you will learn language fundamentals like types, conversions, execution contexts, expressions, operators, statements, and built-in objects. You'll explore

and make the most of your script's host environment and how to create your own JavaScript host using Google's V8 engine. Employ advanced optimization techniques to create scripts that execute as fast, or faster, than native executables. JavaScript Recipes shows you how to avoid wasting development time and concentrate on developing cutting-edge applications. You'll see how much quicker and efficient it is to develop with JavaScript. Start becoming a JavaScript pro with JavaScript Recipes today. What You'll Learn Learn JavaScript language fundamentals and what they can do for you Use JavaScript's powerful features to develop next-generation applications Explore your script's host environment and extend it with your own objects Learn how to use Google's V8 Engine to create your own JavaScript environment Learn advanced optimization techniques Implement advanced techniques like closures, namespaces, and reflection How to use Node.js efficiently Who This Book Is For JavaScript developers who need to get development tasks accomplished quickly. Oracle PL/SQL Recipes is your go to book for PL/SQL programming solutions. It takes a task-oriented approach to PL/SQL programming that lets you quickly look up a specific task and see the pattern for a solution. Then it's as simple as modifying the pattern for your specific application and implementing it. And you're done and home for dinner. Oracle PL/SQL Recipes is another in Apress' ongoing series of recipe books aimed at Oracle practitioners. The recipe format is ideal for the busy professional who just needs to get the job done. Covers the most common PL/SQL programming problems Presents solutions in ready-to-use format Stays short and to-the-point C++ Recipes: A Problem-Solution Approach is a handy code cookbook reference guide that cover the latest C++ 14 as well as some of the code templates available in the latest Standard Template Library (STL). In this handy reference, you'll find numbers, strings, dates, times, classes, exceptions, streams, flows, pointers and more. Also, you'll see various code samples, templates for C++ algorithms, parallel processing, multithreading and numerical processes. These have many applications including game development, big data analytics, financial engineering and analysis, enterprise applications and more. A wealth of STL templates on function objects,

adapters, allocators, and extensions are also available. This is a "must have", contemporary reference for your technical library. Objective-C Recipes provides a problem solution approach for dealing with key aspects of Objective-C programming, ensuring you have the indispensable reference you need to successfully execute common programming tasks. You will see how to use the unique features of the Objective-C programming language, the helpful features of the Foundation framework, and the benefits of using Objective-J as an alternative. Solutions are available for a range of problems, including: Application development with Xcode Working with strings, numbers and object collections Using foundation classes like NSArray, NSString, NSData and more Dealing with threads, multi-core processing and asynchronous processing Building applications that take advantage of dates and timers and memory management How to use Objective-C on other platforms Objective-C Recipes is an essential reference for every Objective-C programmer, and offers solutions in a concise and easy-to-follow manner. Matthew Campbell has trained over 800 new iOS developers at the Mobile App Mastery Institute and iOS Code Camp, and here brings his expertise to offer you the ability to use and exploit Objective-C to get the most out of all of your projects. Gain instant solutions, including countless pieces of useful code that you can copy and paste into your own applications, giving you answers fast and saving you hours of coding time. You can also use this book as a reference to the most important aspects of the latest PHP scripting language, including the vital functions you know and love from previous versions of PHP, as well as the functions introduced in PHP 7. PHP and MySQL Recipes: A Problem-Solution Approach supplies you with complete code for all of the common coding problems you are likely to face when using PHP and MySQL together in your day-to-day web application development. This invaluable guide includes over 200 recipes and covers numerous topics. What you hold in your hands is the answer to all your PHP 7 needs. Furthermore, this book explains the PHP functionality in detail, including the vastly improved object-oriented capabilities and the new MySQL database extension. PHP and MySQL Recipes will be a useful and

welcome companion throughout your career as a web developer, keeping you on the cutting edge of PHP development, ahead of the competition, and giving you all the answers you need, when you need them. What You'll Learn Work with arrays, dates and times, strings, files and directories, and dynamic imaging Write regular expressions in PHP Use the variables and functions found in PHP Who This Book Is For Experienced PHP and MySQL programmers and web developers who have at least some PHP and MySQL programming experience. iOS 7 Development Recipes: A Problem-Solution Approach is your code reference and guide to developing solutions on the iPad, iPhone, and other iOS 7 SDK devices and platforms. This book provides in-depth code samples and discussions for scenarios that developers face every day. You'll find numerous examples of real-world cases that will enable you to build fully functional applications quickly and efficiently. The recipes included in this book are wide in scope and have been geared toward the professional developer. You'll find clear and concise code samples accompanying each recipe, and you will be presented with cutting-edge solutions that bring forth the best that the iOS 7 SDK has to offer. The recipes include: Working with Auto Layout to build flexible user interfaces that adapt to different screen sizes Building applications that incorporate multimedia Building location-aware apps Understanding best practices for application design and development You'll find this book to be an indispensable reference for all your iOS development. Discover the newest major features of C++20, including modules, concepts, spaceship operators, and smart pointers. This book is a handy code cookbook reference guide that covers the C++ core language standard as well as some of the code templates available in standard template library (STL). In C++20 Recipes: A Problem-Solution Approach, you'll find numbers, strings, dates, times, classes, exceptions, streams, flows, pointers, and more. Also, you'll see various code samples, templates for C++ algorithms, parallel processing, multithreading, and numerical processes. It also includes 3D graphics programming code. A wealth of STL templates on function objects, adapters, allocators, and extensions are also available. This is a must-have, contemporary reference for your

technical library to help with just about any project that involves the C++ programming language. What You Will Learn See what's new in C++20 Write modules Work with text, numbers, and classes Use the containers and algorithms available in the standard library Work with templates, memory, concurrency, networking, scripting, and more Code for 3D graphics Who This Book Is For Programmers with at least some prior experience with C++. Solve your C programming problems with practical and informative recipes. This book covers various aspects of C programming including the fundamentals of C, operators and expressions, control statements, recursion, and user-defined functions. Each chapter contains a series of recipes that you can easily reference to quickly find the answers you are looking for. C Recipes also contains recipes and solutions for problems in memory management, arrays, standard input and output, structures and unions, pointers, self-referential structures, data files, pre-processor directives, and library functions. What You Will Learn Master operators and expressions Write user-defined functions Work with structures and unions Use pointers Define self referential structures Leverage library functions Who This Book Is For Those with some experience in C programming. Oracle Exadata Recipes takes an example-based, problem/solution approach in showing how to size, install, configure, manage, monitor, optimize, and migrate Oracle database workloads on and to the Oracle Exadata Database Machine. Whether you're an Oracle Database administrator, Unix/Linux administrator, storage administrator, network administrator, or Oracle developer, Oracle Exadata Recipes provides effective and proven solutions to accomplish a wide variety of tasks on the Exadata Database Machine. You can feel confident using the reliable solutions that are demonstrated in this book in your enterprise Exadata environment. Managing Oracle Exadata is unlike managing a traditional Oracle database. Oracle's Exadata Database Machine is a pre-configured engineered system comprised of hardware and software, built to deliver extreme performance for Oracle Database workloads. Exadata delivers extreme performance by offering an optimally balanced hardware infrastructure with fast components at each layer of the engineered

technology stack, as well as a unique set of Oracle software features designed to leverage the high-performing hardware infrastructure by reducing I/O demands. Let Oracle Exadata Recipes help you translate your existing Oracle Database knowledge into the exciting new growth area that is Oracle Exadata. Helps extend your Oracle Database skillset to the fast-growing, Exadata platform Presents information on managing Exadata in a helpful, example-based format Clearly explains unique Exadata software and hardware features What you'll learn Install and configure Exadata Manage your Exadata hardware infrastructure Monitor and troubleshoot performance issues Manage smart scan and cell offload processing Take advantage of Hybrid Columnar Compression Deploy Smart Flash Cache and Smart Flash Logging Ensure the health of your Exadata environment Who this book is for Oracle Exadata Recipes is for Oracle Database administrators, Unix/Linux administrators, storage administrators, backup administrators, network administrators, and Oracle developers who want to quickly learn to develop effective and proven solutions without reading through a lengthy manual scrubbing for techniques. Readers in a hurry will appreciate the recipe format that sets up solutions to common tasks as the centerpiece of the book. Table of Contents Exadata Hardware Exadata Software How Oracle Works on Exadata Workload Qualification Sizing Exadata Preparing for Exadata Administration and Diagnostics Utilities Backup and Recovery Storage Administration Network Administration Patching and Upgrades Security Monitoring Exadata Storage Cells Host and Database Performance Monitoring Smart Scan and Cell Offload Hybrid Columnar Compression I/O Resource Management and Instance Caging Smart Flash Cache and Smart Flash Logging Storage Indexes Post-Installation Monitoring Tasks Post-Install Database Tasks Discover the newest major features of C++20, including modules, concepts, spaceship operators, and smart pointers. This book is a handy code cookbook reference guide that covers the C++ core language standard as well as some of the code templates available in standard template library (STL). In C++20 Recipes: A Problem-Solution Approach, you'll find numbers, strings, dates, times, classes, exceptions, streams, flows, pointers, and more. Also, you'll see

various code samples, templates for C++ algorithms, parallel processing, multithreading, and numerical processes. It also includes 3D graphics programming code. A wealth of STL templates on function objects, adapters, allocators, and extensions are also available. This is a must-have, contemporary reference for your technical library to help with just about any project that involves the C++ programming language. What You Will Learn See what's new in C++20 Write modules Work with text, numbers, and classes Use the containers and algorithms available in the standard library Work with templates, memory, concurrency, networking, scripting, and more Code for 3D graphics Who This Book Is For Programmers with at least some prior experience with C++. * The only standard size JDBC "cookbook" in market with clear specification of problems and ready-to-be-used working code solutions (in a cut-and-paste fashion) that work for at least two leading databases such as MySQL and Oracle. • Most existing JDBC-related books provide only generic solutions, which might not work on any vendor's database. This book shows the importance of "vendor" factor for solving JDBC problems. • Complete coverage of database and result set "metadata" (which is missing from most JDBC books). * One of the first books to really offer C# programmers a set of cut-and-paste Visual C# 2005 solutions, in the Apress Recipes series format. Every recipe is specifically chosen and written to help the emerging Visual C# 2005 professional do their job from day one. * The Apress Recipes series balances code and textual explanations perfectly to explain the new nuances of Visual C# 2005 as well as present the code recipes themselves. * The code in this book comes as a complete stand-alone Visual Studio 2005 Solution, complete with unit tests for all recipes. This means the solutions are really ready to run as soon as the reader opens the book. * Code is authoritative and follows Microsoft's best-practice guidelines for .NET 2.0. Get up to speed with the deep learning concepts of Pytorch using a problem-solution approach. Starting with an introduction to PyTorch, you'll get familiarized with tensors, a type of data structure used to calculate arithmetic operations and also learn how they operate. You will then take a look at probability distributions using PyTorch and get acquainted with

its concepts. Further you will dive into transformations and graph computations with PyTorch. Along the way you will take a look at common issues faced with neural network implementation and tensor differentiation, and get the best solutions for them. Moving on to algorithms; you will learn how PyTorch works with supervised and unsupervised algorithms. You will see how convolutional neural networks, deep neural networks, and recurrent neural networks work using PyTorch. In conclusion you will get acquainted with natural language processing and text processing using PyTorch. What You Will Learn Master tensor operations for dynamic graph-based calculations using PyTorch Create PyTorch transformations and graph computations for neural networks Carry out supervised and unsupervised learning using PyTorch Work with deep learning algorithms such as CNN and RNN Build LSTM models in PyTorch Use PyTorch for text processing Who This Book Is For Readers wanting to dive straight into programming PyTorch. R Recipes is your handy problem-solution reference for learning and using the popular R programming language for statistics and other numerical analysis. Packed with hundreds of code and visual recipes, this book helps you to quickly learn the fundamentals and explore the frontiers of programming, analyzing and using R. R Recipes provides textual and visual recipes for easy and productive templates for use and re-use in your day-to-day R programming and data analysis practice. Whether you're in finance, cloud computing, big or small data analytics, or other applied computational and data science - R Recipes should be a staple for your code reference library. Millions of public Twitter streams harbor a wealth of data, and once you mine them, you can gain some valuable insights. This short and concise book offers a collection of recipes to help you extract nuggets of Twitter information using easy-to-learn Python tools. Each recipe offers a discussion of how and why the solution works, so you can quickly adapt it to fit your particular needs. The recipes include techniques to: Use OAuth to access Twitter data Create and analyze graphs of retweet relationships Use the streaming API to harvest tweets in realtime Harvest and analyze friends and followers Discover friendship cliques Summarize webpages from short

URLs This book is a perfect companion to O'Reilly's Mining the Social Web. Find solutions to problems and answers to questions you are likely to encounter when writing real-world applications in Common Lisp. This book covers areas as diverse as web programming, databases, graphical user interfaces, integration with other programming languages, multi-threading, and mobile devices as well as debugging techniques and optimization, to name just a few. Written by an author who has used Common Lisp in many successful commercial projects over more than a decade, Common Lisp Recipes is also the first Common Lisp book to tackle such advanced topics as environment access, logical pathnames, Gray streams, delivery of executables, pretty printing, setf expansions, or changing the syntax of Common Lisp. The book is organized around specific problems or questions each followed by ready-to-use example solutions and clear explanations of the concepts involved, plus pointers to alternatives and more information. Each recipe can be read independently of the others and thus the book will earn a special place on your bookshelf as a reference work you always want to have within reach. Common Lisp Recipes is aimed at programmers who are already familiar with Common Lisp to a certain extent but do not yet have the experience you typically only get from years of hacking in a specific computer language. It is written in a style that mixes hands-on no-frills pragmatism with precise information and prudent mentorship. If you feel attracted to Common Lisp's mix of breathtaking features and down-to-earth utilitarianism, you'll also like this book. SQL Server 2012 T-SQL Recipes is an example-based guide to the Transact-SQL language that is at the core of SQL Server 2012. It provides ready-to-implement solutions to common programming and database administration tasks. Learn to create databases, insert and update data, generate reports, secure your data, and more. Tasks and their solutions are broken down into a problem/solution format that is quick and easy to read so that you can get the job done fast when the pressure is on. Solutions in this book are divided into chapters by problem domain. Each chapter is a collection of solutions around a single facet of the language such as writing queries, developing triggers, and applying aggregate functions. Each solution is

presented code-first, giving you a working code example to copy from and implement immediately in your own environment. Following each example is an in-depth description of how and why the given solution works. Tradeoffs and alternative approaches are also discussed. Focused on solutions: Look up what you need to do. Learn how to do it. Do it. Current: Newly updated for SQL Server 2012 Comprehensive: Covers all common T-SQL problem domains Find solutions to problems and answers to questions you are likely to encounter when writing real-world applications in Common Lisp. This book covers areas as diverse as web programming, databases, graphical user interfaces, integration with other programming languages, multi-threading, and mobile devices as well as debugging techniques and optimization, to name just a few. Written by an author who has used Common Lisp in many successful commercial projects over more than a decade, Common Lisp Recipes is also the first Common Lisp book to tackle such advanced topics as environment access, logical pathnames, Gray streams, delivery of executables, pretty printing, setf expansions, or changing the syntax of Common Lisp. The book is organized around specific problems or questions each followed by ready-to-use example solutions and clear explanations of the concepts involved, plus pointers to alternatives and more information. Each recipe can be read independently of the others and thus the book will earn a special place on your bookshelf as a reference work you always want to have within reach. Common Lisp Recipes is aimed at programmers who are already familiar with Common Lisp to a certain extent but do not yet have the experience you typically only get from years of hacking in a specific computer language. It is written in a style that mixes hands-on no-frills pragmatism with precise information and prudent mentorship. If you feel attracted to Common Lisp's mix of breathtaking features and down-to-earth utilitarianism, you'll also like this book. Quickly find solutions to dozens of common programming problems encountered while building Java applications. Content is presented in the popular problem-solution format. Look up the programming problem that you want to resolve. Read the solution. Apply the solution directly in your own code. Problem solved! This revised

edition covers important new features such as Java 9's JShell and the new modularity features enabling you to separate code into independent modules that perform discrete tasks. Also covered are the new garbage collection algorithm and completely revamped process API. Enhanced JSON coverage is provided as well as a new chapter on JavaServer Faces development for web applications. What You'll Learn Develop Java SE applications using the latest in Java SE technology Exploit advanced features like modularity and lambdas Use JShell to quickly develop solutions Build dynamic web applications with JavaScript and Project Nashorn Create great-looking web interfaces with JavaServer Faces Generate graphics and work with media such as sound and video Add internationalization support to your Java applications Who This Book Is For Both beginning Java programmers and advanced Java developers Quickly find solutions to common web development problems. Content is presented in the popular problem-solution format. Look up the problem that you want to solve. Read the solution. Apply the solution directly in your own code. Problem solved! ASP.NET Core Recipes is a practical guide for developers creating modern web applications, cutting through the complexities of ASP.NET, jQuery, React, and HTML5 to provide straightforward solutions to common web development problems using proven methods based on best practices. The problem-solution approach gets you in, out, and back to work quickly while deepening your understanding of the underlying platform and how to develop with it. Author John Ciliberti guides you through the MVC framework and development tools, presenting typical challenges, along with code solutions and clear, concise explanations, to accelerate application development. Solve problems immediately by pasting in code from the recipes, or put multiple recipe solutions together to overcome challenging development obstacles. What You'll Learn Take advantage of MVC's streamlined syntax Discover how to take full control over HTML Develop a simple API for creating RESTful web services Understand test-driven development Migrate a project from ASP.NET web forms to Core MVC, including recipes for converting DataGrids, Forms, Web Parts, Master Pages, and navigation controls Use Core MVC in combination

with popular JavaScript libraries, including jQuery, React, Bootstrap, and more. Write unit tests for your MVC controllers, views, custom filters, and HTML helpers. Utilize the latest features in Visual Studio 2017 to accelerate your Core MVC projects. Identify performance bottlenecks in your MVC application. Who This Book Is For: Web developers of all skill levels who are looking for a programming reference for ASP.NET Core MVC and would like to gain an understanding of the inner workings of the platform. In addition, parts of this book provide guidance to developers familiar with ASP.NET Web Forms who would like to update their skill set to include Core MVC. Java 7 Recipes offers solutions to common programming problems encountered every day while developing Java-based applications. Fully updated with the newest features and techniques available, Java 7 Recipes provides code examples involving Servlets, Java FX 2.0, XML, Java Swing, and much more. Content is presented in the popular problem-solution format: Look up the programming problem that you want to solve. Read the solution. Apply the solution directly in your own code. Problem solved! The problem-solution approach sets Java 7 Recipes apart from other books on the topic. Java 7 Recipes is focused less on the language itself and more on what you can do with it that is useful. The book respects your time by always focusing on a task that you might want to perform using the language. Solutions come first. Explanations come later. You are free to crib from the book and apply the code examples directly to your own projects. Covers all-new release of Java: Java 7 Focuses especially on up-and-coming technologies such as Java FX 2.0. Respects your time by focusing on practical solutions you can implement in your own code. ASP.NET MVC 4 Recipes is a practical guide for developers creating modern web applications, cutting through the complexities of ASP.NET, jQuery, Knockout.js and HTML 5 to provide straightforward solutions to common web development problems using proven methods based on best practices. The problem-solution approach gets you in, out, and back to work quickly while deepening your understanding of the underlying platform and how to develop with it. Author John Ciliberti guides you through the framework and development tools, presenting typical

challenges, along with code solutions and clear, concise explanations, to accelerate application development. Inside you will find recipes dealing with streamlined syntax, full control over HTML, a simple API for creating RESTful web services, writing support for test driven development, and more. Solve problems immediately by pasting in code from the recipes, or put multiple recipe solutions together to overcome challenging development obstacles. Dive head first into ASP.NET MVC web development with ASP.NET MVC 4 Recipes. Android continues to be one of the leading mobile OS and development platforms driving today's mobile innovations and the apps ecosystem. Android appears complex, but offers a variety of organized development kits to those coming into Android with differing programming language skill sets. Android Recipes: A Problem-Solution Approach guides you step-by-step through a wide range of useful topics using complete and real-world working code examples. In this book, you'll start off with a recap of Android architecture and app fundamentals, and then get down to business and build an app with Google's Android SDK at the command line and Eclipse. Next, you'll learn how to accomplish practical tasks pertaining to the user interface, communications with the cloud, device hardware, data persistence, communications between applications, and interacting with Android itself. Finally, you'll learn how to leverage various libraries and Scripting Layer for Android (SL4A) to help you perform tasks more quickly, how to use the Android NDK to boost app performance, and how to design apps for performance, responsiveness, seamlessness, and more. Instead of abstract descriptions of complex concepts, in Android Recipes, you'll find live code examples. When you start a new project, you can consider copying and pasting the code and configuration files from this book, then modifying them for your own customization needs. This can save you a great deal of work over creating a project from scratch! Solve your Go problems using a problem-solution approach. Each recipe is a self-contained answer to a practical programming problem in Go. Go Recipes contains recipes that deal with the fundamentals of Go, allowing you to build simple, reliable, and efficient software. Other topics include working with data using modern NoSQL

databases such as MongoDB and RethinkDB. The book provides in-depth guidance for building highly scalable backend APIs in Go for your mobile client applications and web client applications. All this means that you'll be able to write programs that get the most out of multicore and networked machines, using Go's novel type system that enables flexible and modular program construction. You'll see how to test your Go applications so they are ready for deployment, as well as learning how to write HTTP servers to offer you maximum flexibility when dealing with remote clients. What You'll Learn Work with the core fundamentals of Go Persist data into NoSQL databases Build scalable backend APIs Test your Go applications Create HTTP web servers in Go Who This Book Is For Experienced programmers who have some or no prior experience with Go. Quickly find solutions to common programming problems encountered while processing big data. Content is presented in the popular problem-solution format. Look up the programming problem that you want to solve. Read the solution. Apply the solution directly in your own code. Problem solved! PySpark Recipes covers Hadoop and its shortcomings. The architecture of Spark, PySpark, and RDD are presented. You will learn to apply RDD to solve day-to-day big data problems. Python and NumPy are included and make it easy for new learners of PySpark to understand and adopt the model. What You Will Learn Understand the advanced features of PySpark2 and SparkSQL Optimize your code Program SparkSQL with Python Use Spark Streaming and Spark MLlib with Python Perform graph analysis with GraphFrames Who This Book Is For Data analysts, Python programmers, big data enthusiasts Whether you're relatively new to git or you need a refresher, or if you just need a quick, handy reference for common tasks in git, Git Recipes is just the reference book you need. With recipes to cover any task you can think of, including working with GitHub and git on BitBucket, Git Recipes shows you how to work with large repositories, new repositories, forks, clones, conflicts, differences, and it even gives you practical scenarios you may find yourself dealing with while using git. If you work with Git at all, you need this hands-on, practical reference for all things Git. Solve your Ruby programming problems that

occur during your day-to-day scripting work. This book contains a varied selection of practical and interesting code recipes designed to make your coding life easier. Ruby Recipes includes solutions to problems in working with data, handling exceptions, writing blocks, and using regular expressions. This book provides ready scripts for both simple complex scripting tasks, which you can use readily or with only minor modifications. These scripts cover areas such as collections, classes and structures, functional programming, and log handling. With these handy recipes at your fingertips, you will be able to solve those niggling problems and become even more efficient. What You Will Learn Install and run Ruby Read and write data Write functions Work with arrays, ranges, hashes, and iterators Handle dates and time Process XML as text Master OOP concepts such as classes, objects, subclassing, and inheritance Connect to databases Who This Book Is For Programmers new to Ruby, and web developers interested in knowing the foundations of the language. Learn from state-of-the-art examples in robotics, motors, detection filters, chemical processes, aircraft, and spacecraft. With this book you will review contemporary MATLAB coding including the latest MATLAB language features and use MATLAB as a software development environment including code organization, GUI development, and algorithm design and testing. Features now covered include the new graph and digraph classes for charts and networks; interactive documents that combine text, code, and output; a new development environment for building apps; locally defined functions in scripts; automatic expansion of dimensions; tall arrays for big data; the new string type; new functions to encode/decode JSON; handling non-English languages; the new class architecture; the Mocking framework; an engine API for Java; the cloud-based MATLAB desktop; the memoize function; and heatmap charts. MATLAB Recipes: A Problem-Solution Approach, Second Edition provides practical, hands-on code snippets and guidance for using MATLAB to build a body of code you can turn to time and again for solving technical problems in your work. Develop algorithms, test them, visualize the results, and pass the code along to others to create a functional code base for your firm. What You Will

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